



Du hast getroffen

hat dich getroffen

RED

44200

FR	Rü	LS	RS	PH
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0

- Whitecap
- Yeldarb
- Vortex
- Gothyk
- Gauntlet
- Argus
- Domino
- Celcius
- Sable
- Hellfire
- Reaver
- Quazar

FR	Rü	LS	RS	PH
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0

BT	ZB	TG	Rang	Punkttestand:
0	0	0	1	7300
0	0	0	2	5900
0	0	0	4	5900
0	0	0	10	3300
0	0	0	11	3100
0	0	0	12	3000
0	0	0	14	2800
0	0	0	15	2800
0	0	0	16	2800
0	0	0	17	2700
0	0	0	18	2700
0	0	0	21	1900

BLUE

39200

FR	Rü	LS	RS	PH
0	0	0	0	0
2	1	0	1	1
1	1	0	0	1
1	1	0	0	0
0	1	0	0	0
3	0	1	0	2
2	0	0	0	0
0	1	0	0	2
3	2	0	0	1
0	0	0	1	0
0	2	0	0	0
0	2	0	0	0

- Napalm
- Umbriel
- Paragon
- Talon
- Leo
- Fireseer
- Condor
- Inferno
- Javelin
- Olympia
- Eclipse
- Element

FR	Rü	LS	RS	PH
0	0	0	0	0
3	1	2	0	0
0	0	0	0	1
0	0	0	0	1
1	0	0	0	0
0	0	0	0	0
1	0	1	0	1
3	2	1	0	0
0	0	0	0	2
0	0	1	0	1
0	0	1	0	0
0	0	0	0	0

BT	ZB	TG	Rang	Punkttestand:
0	0	0	3	5900
0	0	0	5	5300
0	0	0	6	5000
0	0	0	7	4800
0	0	0	8	3900
0	0	0	9	3500
0	0	0	13	2900
0	0	0	19	2500
0	0	0	20	2200
0	0	0	22	1800
0	0	0	23	800
0	0	0	24	600

Game 15071

Team Ohne Targets Und Bases
16.03.2026 16:35:07

Deine Statistik

Shots	228
Genauigkeit	14,47%
Players You Tagged	33
Players Tagged You	23
Tag Ratio	143,48%
Effectiveness	3,96%
Terminations	0
Warnings	0

Arena Stats

Basetreffer	0
Zerstörte Base	0
Targets Tagged	0

Rechte Schulter

Du hast getroffen	2
hat dich getroffen	0

Front

Du hast getroffen	12
hat dich getroffen	8

Linke Schulter

Du hast getroffen	1
hat dich getroffen	6

Rücken

Du hast getroffen	11
hat dich getroffen	3

Phasor

Du hast getroffen	7
hat dich getroffen	6

Ruhr Lasertag Bochum
Herner Str. 221-223
44809 Bochum
0234-95043209



RUHR LASERTAG
Der Pott lebt und strahlt