



Du hast getroffen

hat dich getroffen

BLUE

45900

FR	Rü	LS	RS	PH
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0

- Element
- Talon
- Zenith
- Falcon
- Whitecap
- Olympia
- Macro
- Domino
- Condor
- Inferno
- Gothyk
- Yeldarb

FR	Rü	LS	RS	PH
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0

BT	ZB	TG	Rang	Punktstand:
0	0	0	1	6800
0	0	0	2	6600
0	0	0	5	5000
0	0	0	7	4700
0	0	0	8	4500
0	0	0	10	3700
0	0	0	12	3500
0	0	0	14	3000
0	0	0	18	2400
0	0	0	19	2100
0	0	0	20	1900
0	0	0	22	1700

RED

40700

FR	Rü	LS	RS	PH
1	0	0	0	1
1	2	0	0	0
2	0	0	1	0
0	0	1	0	2
0	0	1	1	0
4	1	4	0	0
3	0	0	0	2
0	1	2	0	0
1	0	0	0	0
1	0	2	0	1
5	0	1	0	2
1	0	2	0	1

- Quazar
- Lithos
- Umbriel
- Fireseer
- Hornet
- Napalm
- Celcius
- Hellfire
- Argus
- Paragon
- Sable
- Eclipse

FR	Rü	LS	RS	PH
0	2	1	0	0
2	2	0	0	0
0	0	0	0	0
0	0	0	1	1
0	2	0	0	0
2	2	0	1	4
0	1	0	1	0
0	1	0	0	0
0	0	0	0	0
0	1	0	0	0
0	0	1	0	0
0	0	0	1	1

BT	ZB	TG	Rang	Punktstand:
0	0	0	3	6500
0	0	0	4	5000
0	0	0	6	4800
0	0	0	9	3900
0	0	0	11	3600
0	0	0	13	3500
0	0	0	15	3000
0	0	0	16	2900
0	0	0	17	2800
0	0	0	21	1900
0	0	0	23	1500
0	0	0	24	1300

Game 14973

Team Ohne Targets Und Bases
13.03.2026 16:34:23

Deine Statistik

Shots	88
Genauigkeit	53,41%
Players You Tagged	47
Players Tagged You	27
Tag Ratio	174,07%
Effectiveness	5,43%
Terminations	0
Warnings	0

Arena Stats

Basetreffer	0
Zerstörte Base	0
Targets Tagged	0

Rechte Schulter

Du hast getroffen	2
hat dich getroffen	4

Front

Du hast getroffen	19
hat dich getroffen	4

Linke Schulter

Du hast getroffen	13
hat dich getroffen	2

Rücken

Du hast getroffen	4
hat dich getroffen	11

Phasor

Du hast getroffen	9
hat dich getroffen	6

Ruhr Lasertag Bochum
Herner Str. 221-223
44809 Bochum
0234-95043209



RUHR LASERTAG
Der Pott lebt und strahlt