



Game 14603

Team Ohne Targets Und Bases

21.02.2026 15:51:52

Deine Statistik

Shots 165
 Genauigkeit 13,33%
 Players You Tagged 22
 Players Tagged You 48
 Tag Ratio 45,83%
 Effectiveness 2,37%
 Terminations 0
 Warnings 0

Arena Stats

Basetreffer 0
 Zerstörte Base 0
 Targets Tagged 0

Rechte Schulter

Du hast getroffen 1

hat dich getroffen 4

Linke Schulter

Du hast getroffen 3

hat dich getroffen 4

Rücken

Du hast getroffen 6

hat dich getroffen 14

Phasor

Du hast getroffen 8

hat dich getroffen 13

Ruhr Lasertag Bochum
 Herner Str. 221-223
 44809 Bochum
 0234-95043209

Du hast getroffen

GREEN

FR	Rü	LS	RS	PH
0	0	1	0	1
0	0	0	0	0
0	0	0	0	0
0	2	0	0	1
1	0	0	0	0
0	1	0	1	3
0	0	0	0	0
0	0	0	0	0
1	0	0	0	1
1	2	0	0	1

SenseiAmin

Maro

Domino

Olympia

Umbriel

Hornet

Javelin

Gothyk

NPC

Argus

hat dich getroffen

FR	Rü	LS	RS	PH
5	2	2	1	2
1	2	0	0	4
0	0	0	0	1
0	0	0	0	2
0	4	0	0	1
0	2	1	1	1
2	0	0	0	0
1	0	0	0	0
0	2	0	0	0
1	0	0	1	0

BT	ZB	TG	Rang
0	0	0	2
0	0	0	3
0	0	0	5
0	0	0	6
0	0	0	8
0	0	0	11
0	0	0	13
0	0	0	15
0	0	0	17
0	0	0	18

Punktestand:
8600
7800
6000
5400
4400
4000
3200
2500
1900
1600

BLUE

FR	Rü	LS	RS	PH
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0

ZOOMBOSS

Zenith

Krieger

Reaver

Blade

Whitecap

Talon

Hellfire

Falcon

Napalm

Celcius

FR	Rü	LS	RS	PH
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0

BT	ZB	TG	Rang
0	0	0	1
0	0	0	10
0	0	0	12
0	0	0	16
0	0	0	21
0	0	0	22
0	0	0	23
0	0	0	24
0	0	0	25
0	0	0	27
0	0	0	28

Punktestand:
10600
4000
3600
2200
1200
1200
1000
800
400
100
0

RED

FR	Rü	LS	RS	PH
0	0	1	0	0
1	0	0	0	0
0	0	1	0	0
0	0	0	0	0
0	0	0	0	0
0	1	0	0	1
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0

Yeldarb

Eclipse

Condor

Gauntlet

Paragon

Quazar

Macro

FR	Rü	LS	RS	PH
1	0	0	1	1
1	1	1	0	0
1	0	0	0	1
0	1	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0

BT	ZB	TG	Rang
0	0	0	4
0	0	0	7
0	0	0	9
0	0	0	14
0	0	0	19
0	0	0	20
0	0	0	26

Punktestand:
7400
5000
4300
2500
1500
1400
300

Der Pott lebt und strahlt

