



Game13302

Random Features
20.12.2025 17:17:44

Deine Statistik

Shots	115
Genauigkeit	20%
Players You Tagged	12
Players Tagged You	35
Tag Ratio	34,29%
Effectiveness	2,98%
Terminations	0
Warnings	0

Arena Stats

Basetreffer	8
Zerstörte Base	3
Targets Tagged	0

Rechte Schulter

Du hast getroffen	1
hat dich getroffen	4

Front

Du hast getroffen	9
hat dich getroffen	13

Linke Schulter

Du hast getroffen	2
hat dich getroffen	3

Rücken

Du hast getroffen	0
hat dich getroffen	9

Phasor

Du hast getroffen	0
hat dich getroffen	6

Ruhr Lasertag Bochum
Herner Str. 221-223
44809 Bochum
0234-95043209

Du hast getroffen

RED

FR	Rü	LS	RS	PH
1	0	1	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
3	0	0	0	0
0	0	0	0	0
1	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
2	0	0	0	0
0	0	1	1	0
2	0	0	0	0

Condor
Lian
Talon
Hellfire
Luis32
Dayglo
Element
Yeldarb
Reaver
Falcon
Sable
Hornet
Gothyk

hat dich getroffen

FR	Rü	LS	RS	PH
4	2	0	0	1
1	0	1	0	1
0	0	0	1	0
0	0	0	0	1
2	2	0	2	0
0	1	0	0	0
3	0	0	0	1
0	2	1	0	0
0	0	0	1	0
0	0	0	0	0
1	1	0	0	2
0	0	0	0	0
2	1	1	0	0

56700

BT	ZB	TG	Rang	Punktestand:
4	1	1	1	7300
0	0	6	2	6300
4	2	4	3	5500
2	1	9	4	5400
0	0	5	5	5200
0	0	2	6	5000
2	0	2	8	4300
0	0	0	10	4100
0	0	1	11	4100
0	0	0	14	3100
0	0	3	17	2500
0	0	0	19	2200
2	1	0	22	1700

BLUE

FR	Rü	LS	RS	PH
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0

Argus
Gauntlet
Domino
Macro
Eclipse
Blade
Whitecap
Inferno
Zenith
Umbriel
Krieger
Fireseer
Quazar
Olympia
Javelin

FR	Rü	LS	RS	PH
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0

33900

BT	ZB	TG	Rang	Punktestand:
0	0	4	7	4300
13	2	2	9	4200
0	0	3	12	3800
0	0	1	13	3200
8	3	0	15	2700
0	0	0	16	2600
4	2	1	18	2200
0	0	0	20	2100
0	0	0	21	2000
0	0	1	23	1500
0	0	0	24	1500
0	0	0	25	1400
0	0	1	26	1300
1	0	0	27	800
0	0	0	28	300

RUHR
LASERTAG
Der Pott lebt und strahlt

