

**Game 13298**

Random Features
20.12.2025 16:29:38

Deine Statistik

Shots 306
Genauigkeit 8,5%
Players You Tagged 20
Players Tagged You 37
Tag Ratio 54,05%
Effectiveness 2,56%
Terminations 0
Warnings 0

Arena Stats

Basetreffer 1
Zerstörte Base 0
Targets Tagged 5

Rechte Schulter

Du hast getroffen 2
hat dich getroffen 0

Front

Du hast getroffen 4
hat dich getroffen 12

Linke Schulter

Du hast getroffen 3
hat dich getroffen 4

Rücken

Du hast getroffen 5
hat dich getroffen 13

Phasor

Du hast getroffen 6
hat dich getroffen 8

Ruhr Lasertag Bochum
Herner Str. 221-223
44809 Bochum
0234-95043209

Du hast getroffen**GREEN**

FR	Rü	LS	RS	PH
0	0	0	0	0
0	0	0	0	1
0	0	0	0	2
0	0	2	0	0
0	0	0	0	0
1	0	0	0	0
0	0	1	0	1
0	0	0	0	0
1	1	0	1	0
0	0	0	0	0

RED

FR	Rü	LS	RS	PH
0	0	0	0	0
0	0	0	0	0
0	0	0	1	0
2	2	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	1	0	0	1
0	1	0	0	1

BLUE

FR	Rü	LS	RS	PH
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0

hat dich getroffen

FR	Rü	LS	RS	PH
1	1	0	0	0
1	0	0	0	1
2	1	1	0	1
1	2	0	0	0
0	1	0	0	1
0	1	2	0	0
0	1	0	0	0
0	0	0	0	0
0	1	0	0	0
0	1	0	0	0

Dayglo
Sable
Zenith
Argus
Falcon
Hellfire
Gauntlet
Vortex
Yeldarb
Condor

FR	Rü	LS	RS	PH
1	0	0	0	1
0	1	1	0	0
2	0	0	0	3
2	1	0	0	1
1	0	0	0	0
0	0	0	0	0
0	1	0	0	0
1	1	0	0	0
0	0	0	0	0

Element
Reaver
Inferno
Napalm
Paragon
Hornet
Macro
Gothyk
Celcius

FR	Rü	LS	RS	PH
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0

Krieger
Javelin
Olympia
Blade
Quazar
Umbriel
Eclipse
Domino
Fireseer

34400

BT	ZB	TG	Rang	Punktestand:
1	0	4	2	5200
4	2	7	4	5000
0	0	2	5	4700
0	0	2	8	3900
0	0	3	9	3800
4	2	0	10	3700
0	0	0	18	3200
2	1	0	25	1800
0	0	0	26	1600
0	0	1	28	1500

31700

BT	ZB	TG	Rang	Punktestand:
2	1	9	1	7400
5	2	0	6	4700
7	2	0	11	3700
0	0	2	14	3500
3	1	1	15	3400
1	0	6	17	3200
3	1	3	23	2200
6	0	2	24	2100
0	0	0	27	1500

31400

BT	ZB	TG	Rang	Punktestand:
8	0	3	3	5000
0	0	2	7	4600
2	0	3	12	3600
0	0	0	13	3500
0	0	7	16	3400
0	0	1	19	3000
0	0	0	20	2900
3	0	0	21	2900
1	0	5	22	2500

