



Game 13268

Team Mit Targets und Bases

19.12.2025 18:56:36

Deine Statistik

Shots 135
Genauigkeit 20%
Players You Tagged 14
Players Tagged You 33
Tag Ratio 42,42%
Effectiveness 1,93%
Terminations 0
Warnings 0

Arena Stats

Basetreffer 11
Zerstörte Base 2
Targets Tagged 0

Rechte Schulter

Du hast getroffen 0

hat dich getroffen 0

Front

Du hast getroffen 8

hat dich getroffen 11

Rücken

Du hast getroffen 1

hat dich getroffen 8

Linke Schulter

Du hast getroffen 1

hat dich getroffen 7

Phasor

Du hast getroffen 4

hat dich getroffen 7

Ruhr Lasertag Bochum
Herner Str. 221-223
44809 Bochum
0234-95043209

Du hast getroffen

GREEN

FR	Rü	LS	RS	PH
1	0	0	0	0
0	0	0	0	0
0	0	0	0	1
0	0	0	0	0
0	0	0	0	0
1	0	0	0	0
0	0	0	0	0
1	0	0	0	0
3	0	0	0	1

RED

FR	Rü	LS	RS	PH
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0

BLUE

FR	Rü	LS	RS	PH
0	0	0	0	0
1	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	1	0	0	0
1	0	0	0	0
0	0	0	0	1
0	0	0	0	1
0	0	1	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0

hat dich getroffen

FR	Rü	LS	RS	PH
1	0	0	0	0
0	0	0	0	0
1	0	1	0	2
0	1	0	0	0
2	0	1	0	0
1	0	0	0	0
1	0	1	0	0
0	4	0	0	0
3	0	0	0	0

FR	Rü	LS	RS	PH
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0

FR	Rü	LS	RS	PH
0	0	0	0	1
0	0	0	0	1
0	1	1	0	0
0	0	2	0	2
0	0	0	0	1
1	0	0	0	0
1	2	0	0	0
0	0	1	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0

45300

BT	ZB	TG	Rang	Punktestand:
0	0	37	1	11200
23	10	2	3	7000
10	4	0	4	5800
6	3	11	5	5700
0	0	12	11	4600
3	1	3	18	3400
0	0	0	22	2900
0	0	2	24	2600
3	0	0	27	2100

41450

BT	ZB	TG	Rang	Punktestand:
3	1	8	6	5600
1	0	1	7	5600
2	0	1	8	5250
0	0	2	10	4600
0	0	1	12	4300
1	0	4	16	3600
0	0	0	17	3400
0	0	0	23	2800
0	0	0	25	2500
11	2	0	26	2400
0	0	0	28	1400

37550

BT	ZB	TG	Rang	Punktestand:
15	3	24	2	9500
16	5	4	9	4700
0	0	0	13	3900
3	1	5	14	3750
0	0	4	15	3650
8	1	6	19	3350
0	0	1	20	3300
0	0	3	21	3150
0	0	0	29	1200
0	0	2	30	1050

