



Game 13186

Team Mit Targets und Bases

15.12.2025 18:49:31

Deine Statistik

Shots	131
Genauigkeit	54,96%
Players You Tagged	34
Players Tagged You	37
Tag Ratio	91,89%
Effectiveness	7,28%
Terminations	0
Warnings	0

Arena Stats

Basetreffer	0
Zerstörte Base	0
Targets Tagged	38

Rechte Schulter

Du hast getroffen 2

hat dich getroffen 2

Linke Schulter

Du hast getroffen 7

hat dich getroffen 1

Phasor

Du hast getroffen 3

hat dich getroffen 7

Ruhr Lasertag Bochum
Herner Str. 221-223
44809 Bochum
0234-95043209

Du hast getroffen

BLUE

FR	Rü	LS	RS	PH
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0

RED

FR	Rü	LS	RS	PH
2	2	1	0	1
0	0	2	0	0
0	0	0	1	0
1	2	0	1	0
0	0	0	0	1
0	0	0	0	0
0	1	0	0	0
0	0	0	0	0
0	0	0	0	1
2	1	1	0	0
2	0	0	0	0
1	0	0	0	0
3	0	1	0	0
1	2	1	0	0
0	0	0	0	0

PURPLE

FR	Rü	LS	RS	PH
1	1	1	0	0

Quazar
Element
Talon
Falcon
Javelin
Condor
Hornet
Zenith
Whitecap
Celcius
Gauntlet
Hellfire
Sable

hat dich getroffen

FR	Rü	LS	RS	PH
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0

FR	Rü	LS	RS	PH
8	1	0	0	0
2	2	0	0	2
0	0	0	0	1
1	1	0	0	1
0	0	0	0	0
0	0	0	0	0
0	1	1	0	2
0	0	0	0	0
0	1	0	0	0
0	2	0	1	0
1	0	0	0	0
0	0	0	0	0
1	1	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0

Yeldarb
Krieger
Dayglo
Napalm
Vortex
Blade
Domino
Eclipse
Macro
Argus
Fireseer
Paragon
Reaver
Gothyk
Olympia

BT	ZB	TG	Rang
0	0	22	2
0	0	38	3
7	2	21	4
0	0	2	5
10	3	10	6
6	2	17	7
1	0	0	8
24	4	1	10
11	5	1	11
1	0	1	12
0	0	4	13
2	1	2	14
0	0	8	22

Punktestand:
11300
11050
7850
7500
7400
7050
6100
5600
5450
4950
4800
4550
2900

44000

BT	ZB	TG	Rang
0	0	0	9
0	0	0	15
4	0	13	16
0	0	0	17
4	1	0	18
7	2	0	19
0	0	1	20
8	0	0	21
0	0	1	23
1	0	0	24
1	0	0	25
2	1	1	26
2	1	2	27
0	0	0	28
0	0	0	29

Punktestand:
5900
4300
3950
3900
3200
3000
3000
2900
2700
2400
2400
2350
2100
1300
600

21300

FR	Rü	LS	RS	PH
3	2	0	1	1

BT	ZB	TG	Rang
8	4	42	1

Punktestand:
21300

LASERTAG
Der Pott lebt und strahlt

