

**Game** 12687

Team Ohne Targets Und Bases

23.11.2025 11:04:36

Deine Statistik

Shots 167

Genauigkeit 36,53%

Players You Tagged 61

Players Tagged You 39

Tag Ratio 156,41%

Effectiveness 5,83%

Terminations 0

Warnings 0

Arena Stats

Basetreffer 0

Zerstörte Base 0

Targets Tagged 0

Rechte Schulter

Du hast getroffen 5

hat dich getroffen 1

Linke Schulter

Du hast getroffen 6

hat dich getroffen 6

Rücken

Du hast getroffen 16

hat dich getroffen 6

Phasor

Du hast getroffen 15

hat dich getroffen 14

Ruhr Lasertag Bochum

Herner Str. 221-223

44809 Bochum

0234-95043209

Du hast getroffen**RED**

FR	Rü	LS	RS	PH
1	1	1	1	0
0	0	0	1	0
0	1	0	0	1
4	2	2	2	0
2	0	1	0	2
2	1	1	0	1
2	1	0	0	3
0	1	0	0	1
0	1	0	1	0
4	2	0	0	2
3	2	0	0	3
1	1	1	0	1
0	3	0	0	1

Jan
JohnCena
Zenith
Holzfussjoh
Vortex
Gothyk
Paragon
Celcius
Domino
Umbriel
Krieger
Inferno
Yeldarb

hat dich getroffen

FR	Rü	LS	RS	PH
1	0	0	1	0
2	1	1	0	2
1	0	1	0	0
5	1	1	0	1
0	1	0	0	3
0	0	0	0	0
2	0	3	0	3
0	1	0	0	2
1	0	0	0	1
0	2	0	0	1
0	0	0	0	1
0	0	0	0	0
0	0	0	0	0

BT	ZB	TG	Rang
0	0	0	1
0	0	0	2
0	0	0	3
0	0	0	4
0	0	0	9
0	0	0	10
0	0	0	14
0	0	0	18
0	0	0	19
0	0	0	21
0	0	0	24
0	0	0	25
0	0	0	27

Punktestand:
10400
8600
7700
6200
4600
4400
3400
2600
2500
2000
1200
1000
400

BLUE

FR	Rü	LS	RS	PH
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0

Olympia
Eclipse
Falcon
Quazar
Blade
Sable
Napalm
Element
Hellfire
Reaver
Gauntlet
Macro
Dayglo
Condor
Whitecap

FR	Rü	LS	RS	PH
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0

BT	ZB	TG	Rang
0	0	0	5
0	0	0	6
0	0	0	7
0	0	0	8
0	0	0	11
0	0	0	12
0	0	0	13
0	0	0	15
0	0	0	16
0	0	0	17
0	0	0	20
0	0	0	22
0	0	0	23
0	0	0	26
0	0	0	28

Punktestand:
6100
5700
5300
5100
4300
3700
3600
3300
3100
3100
2400
1800
1300
800
0

RUHR
LASERTAG
Der Pott lebt und strahlt

