



Game 12222

Team Ohne Targets Und Bases

01.11.2025 18:37:37

Deine Statistik

Shots 57

Genauigkeit 35,09%

Players You Tagged 20

Players Tagged You 25

Tag Ratio 80,00%

Effectiveness 2,73%

Terminations 0

Warnings 0

Arena Stats

Basetreffer 0

Zerstörte Base 0

Targets Tagged 0

Rechte Schulter

Du hast getroffen 1

hat dich getroffen 0

Front

Du hast getroffen 7

hat dich getroffen 3

Linke Schulter

Du hast getroffen 0

hat dich getroffen 5

Rücken

Du hast getroffen 3

hat dich getroffen 4

Phasor

Du hast getroffen 9

hat dich getroffen 13

Ruhr Lasertag Bochum

Herner Str. 221-223

44809 Bochum

0234-95043209

Du hast getroffen

RED

FR	Rü	LS	RS	PH
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0

BLUE

FR	Rü	LS	RS	PH
1	0	0	1	0
1	0	0	0	1
0	0	0	0	0
0	2	0	0	1
0	1	0	0	1
0	0	0	0	1
0	0	0	0	0
0	0	0	0	0
1	0	0	0	0
0	0	0	0	1
0	0	0	0	1
1	0	0	0	0
0	0	0	0	1
0	0	0	0	1
1	0	0	0	2
2	0	0	0	1
0	0	0	0	0
0	0	0	0	0
1	0	0	0	0
1	0	0	0	0

hat dich getroffen

FR	Rü	LS	RS	PH
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0

FR	Rü	LS	RS	PH
0	0	1	0	2
0	0	2	0	2
0	1	1	0	0
1	0	1	0	0
0	0	0	0	0
0	1	0	0	0
0	0	0	0	1
0	1	0	0	1
0	0	0	0	0
2	0	0	0	3
0	1	0	0	3
0	0	0	0	0
0	0	0	0	1
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0

39400

33800

BT	ZB	TG	Rang	Punktestand:
0	0	0	1	9400
0	0	0	2	3900
0	0	0	3	3800
0	0	0	4	3800
0	0	0	7	3100
0	0	0	12	2500
0	0	0	14	2400
0	0	0	16	2100
0	0	0	19	2000
0	0	0	20	2000
0	0	0	23	1500
0	0	0	24	1500
0	0	0	25	1400
0	0	0	5	3600
0	0	0	6	3500
0	0	0	8	3000
0	0	0	9	2900
0	0	0	10	2800
0	0	0	11	2700
0	0	0	13	2500
0	0	0	15	2300
0	0	0	17	2100
0	0	0	18	2100
0	0	0	21	1700
0	0	0	22	1700
0	0	0	26	1200
0	0	0	27	1100
0	0	0	28	600
0	0	0	29	0

Der Pott lebt und strahlt

