



Game10852

Power Ball
23.08.2025 17:12:46

Deine Statistik

Shots	61
Genauigkeit	19,67%
Players You Tagged	12
Players Tagged You	26
Tag Ratio	46,15%
Effectiveness	0,67%
Terminations	0
Warnings	0

Arena Stats

Basetreffer	0
Zerstörte Base	0
Targets Tagged	0

Rechte Schulter

Du hast getroffen	0
hat dich getroffen	2

Front

Du hast getroffen	7
hat dich getroffen	11

Linke Schulter

Du hast getroffen	0
hat dich getroffen	2

Rücken

Du hast getroffen	4
hat dich getroffen	5

Phasor

Du hast getroffen	1
hat dich getroffen	6

Ruhr Lasertag Bochum
Herner Str. 221-223
44809 Bochum
0234-95043209

Du hast getroffen

PURPLE

FR	Rü	LS	RS	PH
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0

WARFACEKuzey
Domino
Zenith
Element
Vortex
Talon
Eclipse
Falcon
Yeldarb
Dayglo
Blakwolf
Umbriel
Reaver

hat dich getroffen

FR	Rü	LS	RS	PH
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0

BT	ZB	TG	Rang	Punktestand:
3	0	15	2	16100
4	1	17	3	12700
0	0	0	4	12500
19	3	0	5	12400
0	0	0	6	11600
0	0	0	7	9100
1	0	0	9	8000
1	0	0	11	6900
0	0	1	14	5800
0	0	0	15	4900
0	0	2	16	4700
0	0	0	22	2300
0	0	0	25	1200

108200

GREEN

FR	Rü	LS	RS	PH
0	0	0	0	0
1	0	0	0	0
1	0	0	0	0
0	0	0	0	0
0	0	0	0	0
1	0	0	0	1
1	0	0	0	0
0	0	0	0	0
0	0	0	0	0
1	0	0	0	0
2	3	0	0	0
0	1	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0

Blackpanther
Condor
LaserProPaul
Inferno
Gauntlet
Whitecap
Minchen
Gothyk
Hellfire
Quazar
Javelin
Olympia
Lithos
Paragon
Macro

FR	Rü	LS	RS	PH
2	0	0	0	0
0	0	1	0	0
1	0	0	0	1
3	0	1	0	0
0	2	0	1	1
1	1	0	0	1
3	1	0	1	0
0	1	0	0	0
0	0	0	0	0
0	0	0	0	0
1	0	0	0	0
0	0	0	0	3
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0

BT	ZB	TG	Rang	Punktestand:
13	5	43	1	20050
0	0	2	8	8900
1	0	0	10	7600
4	1	0	12	6200
0	0	0	13	5800
0	0	0	17	4000
2	1	0	18	3400
0	0	1	19	3000
0	0	1	20	3000
0	0	2	21	2750
0	0	0	23	1900
0	0	1	24	1700
0	0	0	26	1200
0	0	1	27	900
0	0	0	28	800

71200

RUHR
LASERTAG
Der Pott lebt und strahlt

